



**DIGITAL GAME**

**DESIGN-TEAM**

(940)

**REGIONAL 2022**

#### **Description**

Given a specific theme, teams will create a digital game to entertain and educate. Teams may use Scratch®, Tynker®, or other game engines to create the executable game.

#### **Topic**

Create an educational game that focuses on a hero’s adventure. The game can include puzzles to solve, different levels to search, treasure, etc.

Teams who do *not* submit an entry following this topic will be *disqualified*.

#### **Judging Procedure**

* As a team of judges, formulate two (2) to three (3) questions to ask at the conclusion of the presentation. Be sure to ask the same questions of each team.
* Teams will present before a panel of judges and timekeeper.
* No more than three (3) minutes for team to set-up.
* No more than ten (10) minutes for team presentation.
* No more than five (5) minutes for judges’ questions.
* Excuse teams upon completion of judges’ questions.
* **There can be no ties in the top ten (10) teams.** It is the responsibility of the judges to break any ties.
* Administrator will fill out ranking sheet prior to dismissing the judges.
* If more than one (1) section is necessary, finalists will be determined by selecting an equal number from each section.
* Give administrator all Judges’ Rating Sheets, Judge Evaluation Sheets and contest materials.
* No audience is allowed in the contest room.

**Please double-check and verify all scores!**

#### **Possible Questions**

1. What program did you use to create your game?
2. What was the most difficult part of creating your game?
3. If you could change something in your game, what would you do differently?
4. Did you have any challenges in working with your team?
5. What resources did you use for your research?